
Prediction of Filter Efficiency and Filter Life Time in Different Regimes

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GeoDict User Meeting 2012

Filter Efficiency

Basic idea:

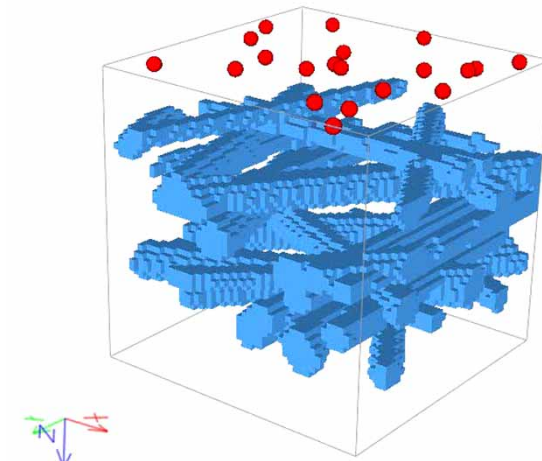
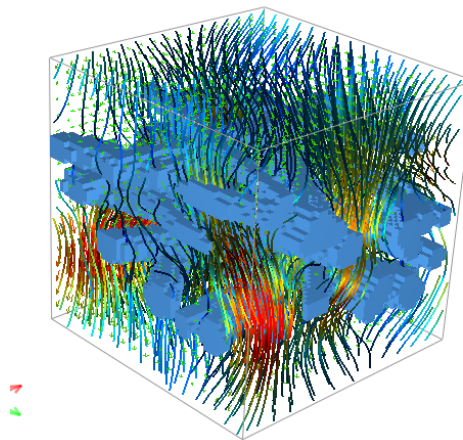
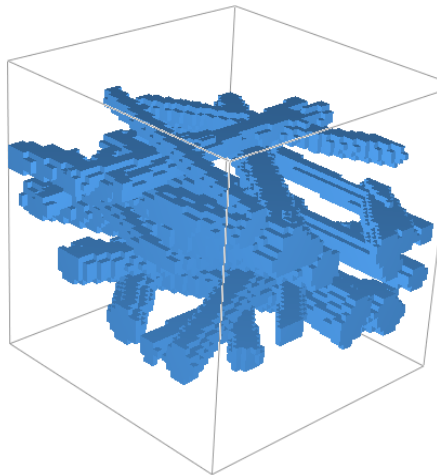
1. Filter model
2. Determine flow field
3. Track particles (filtered or not?)

Randomness:

- Starting positions
- Brownian motion

Result:

- Percentage of filtered particles



Tracking the Particles

- No interaction between particles
- Flow field is not changed by a moving particle
- Modeled effects:
 - Inertia
 - Brownian motion
 - Electrostatic attraction or repulsion

Adhesion Model

What happens when a particle hits the filter material?

- a) sticks to material (deposited)
- b) bounces off

Particles always stick => ***Caught on first touch*** model

Particles always bounce off => ***Sieving*** model

Particles loose energy when bouncing => ***Restitution*** factor

Hamaker Model

Adhesive forces: $F_{vdW} = \frac{Hd}{12a^2}$

(van-der-Waals forces between spherical particle and flat surface)

H Hamaker constant [J]

d Particle diameter

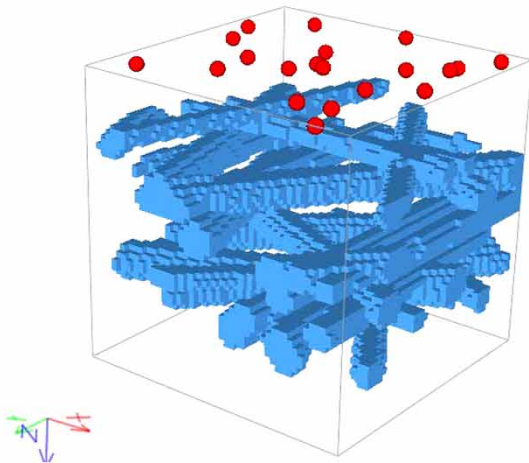
a Distance between particle and surface

Escape velocity:

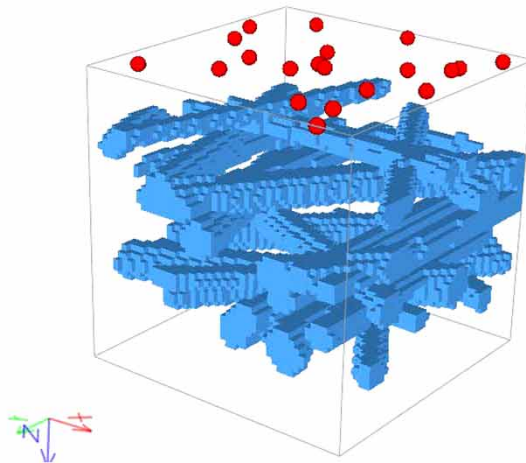
1. Integrate from a_0 (min distance = $4e-10$) to infinity
2. Compare with kin. energy of particle

$$v^2 = \frac{H}{4\pi\rho a_0 r^2} \quad \text{Particle sticks for smaller velocities } v.$$

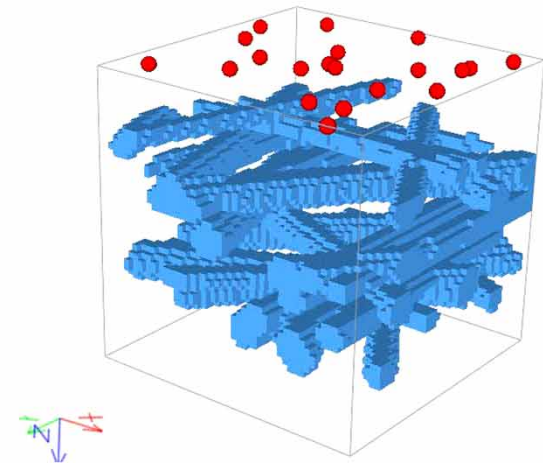
Comparison



Caught on first touch



Hamaker
 $H = 1e-21$
Restitution = 0.5



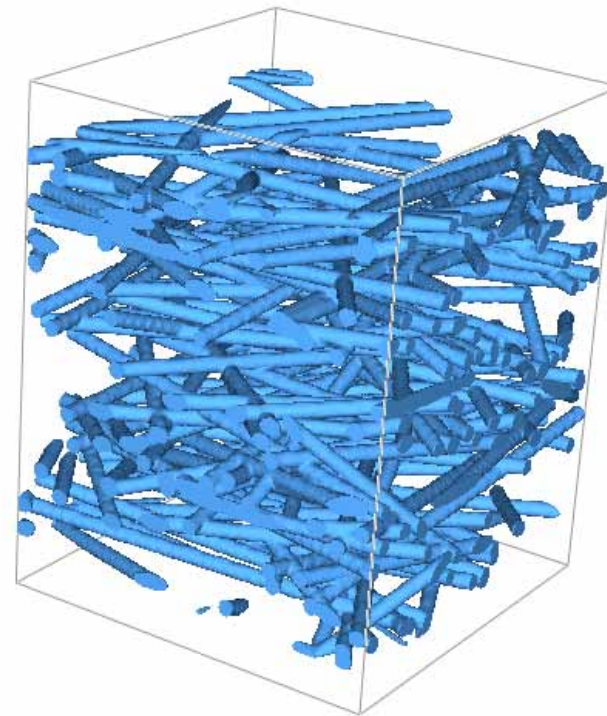
Sieving

Example

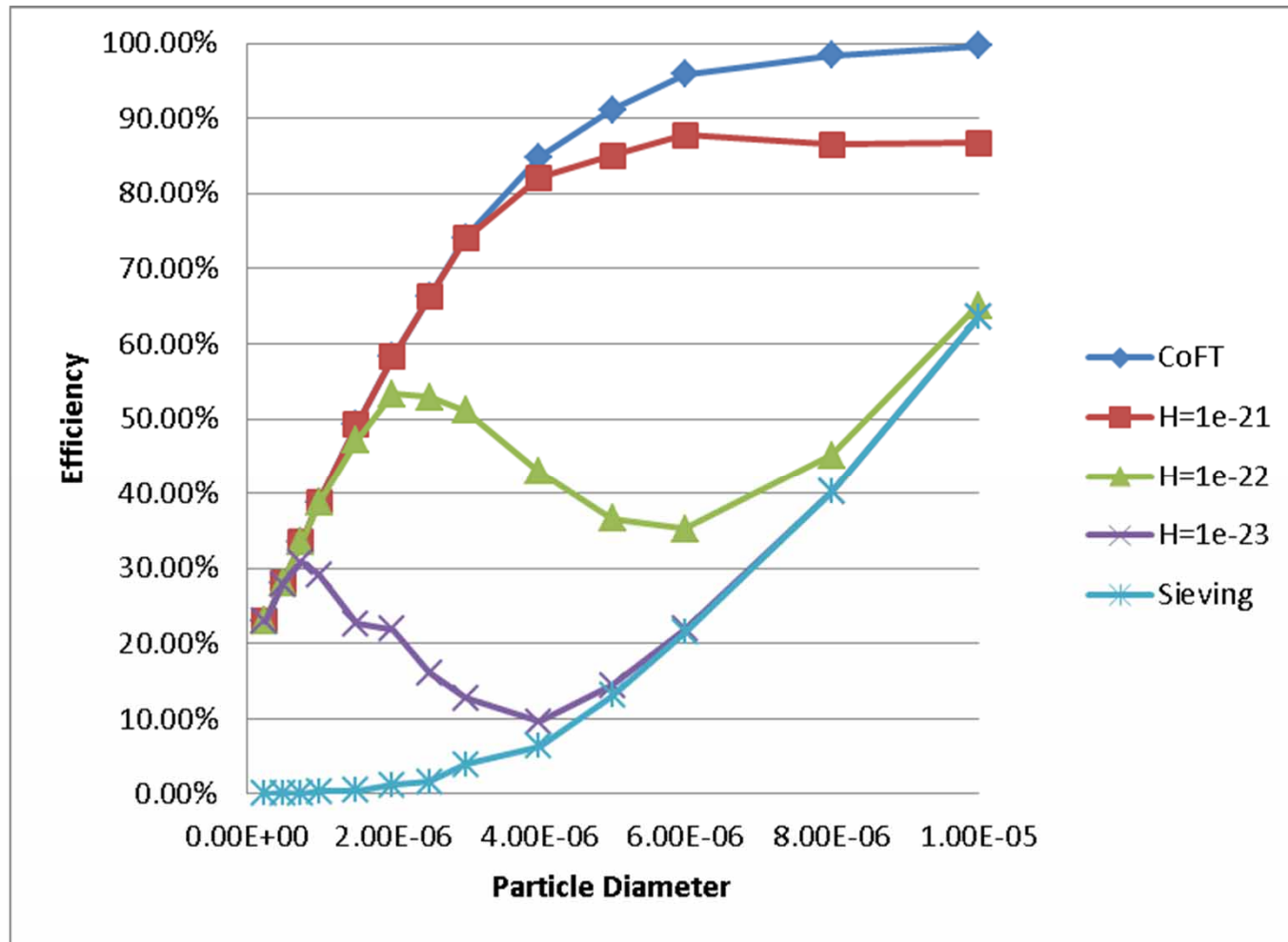
- 200^3 voxels + 30 inflow, 20 outflow
- Voxel length $0.95\text{ }\mu\text{m}$
- 90 % porosity
- Fiber diameter $6\text{ }\mu\text{m}$

Flow field:

- Water at 20°C
 - $v = 0.008\text{ m/s}$
-
- Restitution = 0.5



Efficiency



Comments

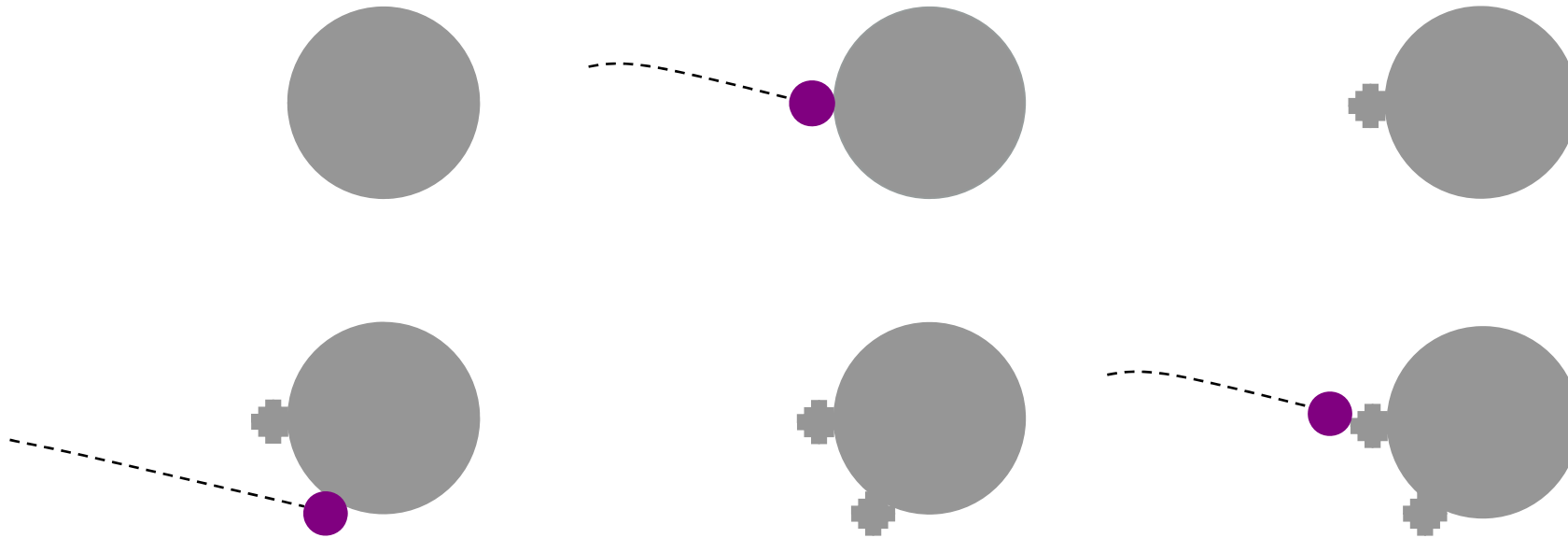
- Results are dependent on fluid velocity and viscosity.
- Parameters need to be fitted to experiments (by the user!).
 - Need: tomogram of the clean filter
 - Need: efficiency measurement for this filter
- FilterDict UDF allows full access to adhesion model.

Filter Life Time Simulations

Basic idea:

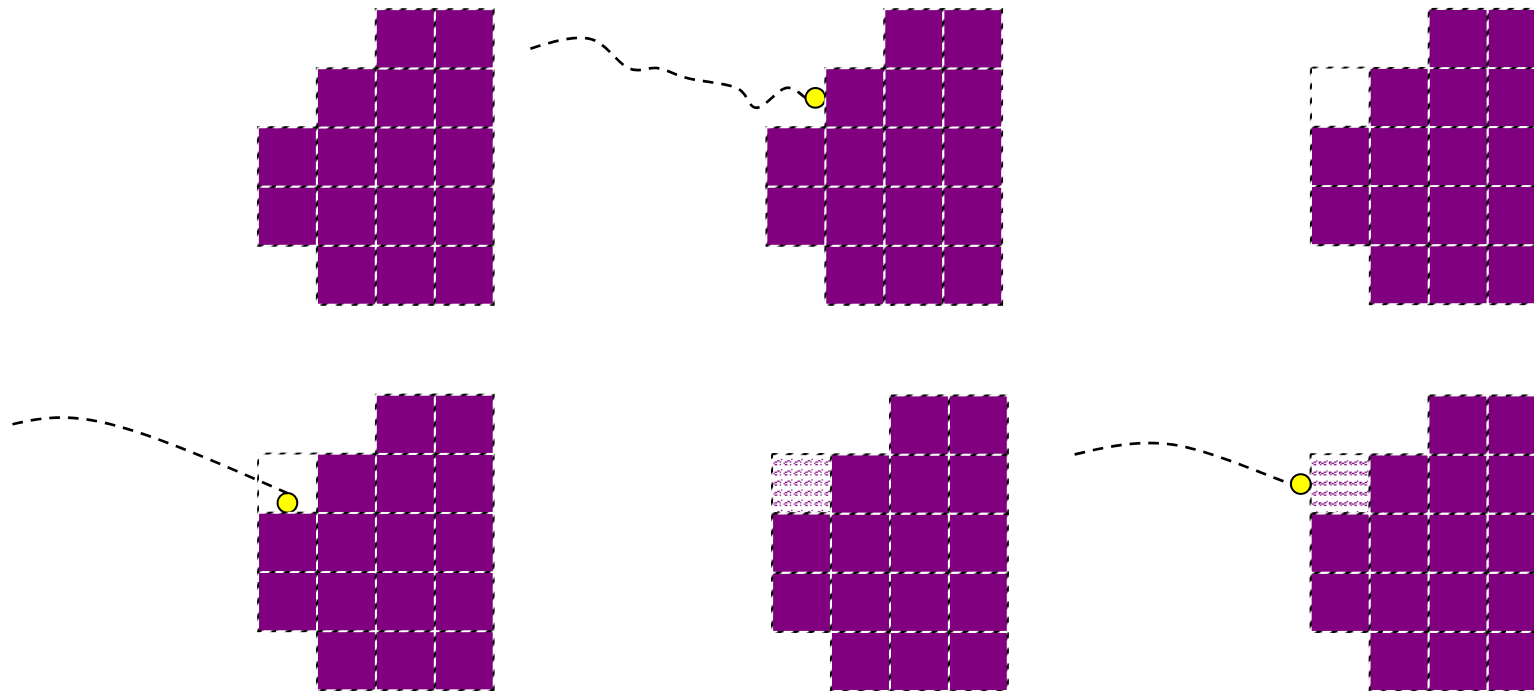
1. Filter model
 2. Determine flow field
 3. Track particles
 4. Deposit particles (change structure)
 5. Determine flow field (consider deposited dust)
 6. Track particles (consider deposited dust)
- } time step: batch

Solid/Empty Model



- Particle diameter $>$ voxel length
- Flow modeled with Stokes equation

Partially Filled Voxels



- Particle diameter $<$ voxel length
- Flow modeled with Stokes-Brinkman equation (porous voxels: local flow resistivities)

Local Flow Resistivity

Particle Deposition: fill a (volume) fraction of a voxel $0 < f < 1$

Volume Fraction	Particle Collision	Flow Resistivity
$0 < f \leq f_{min}$	empty	0 (empty)
$f_{min} < f < f_{max}$	empty	$\frac{f-f_{min}}{f_{max}-f_{min}} \sigma_{max}$ (linear)
$f_{max} \leq f$	solid	σ_{max}
$f = 1$	solid	∞ (solid)

Choice of Parameters

f_{min} : should be slightly > 0 , no big influence on results

f_{max} : solid volume fraction inside of dust agglomerations (or the filter cake)

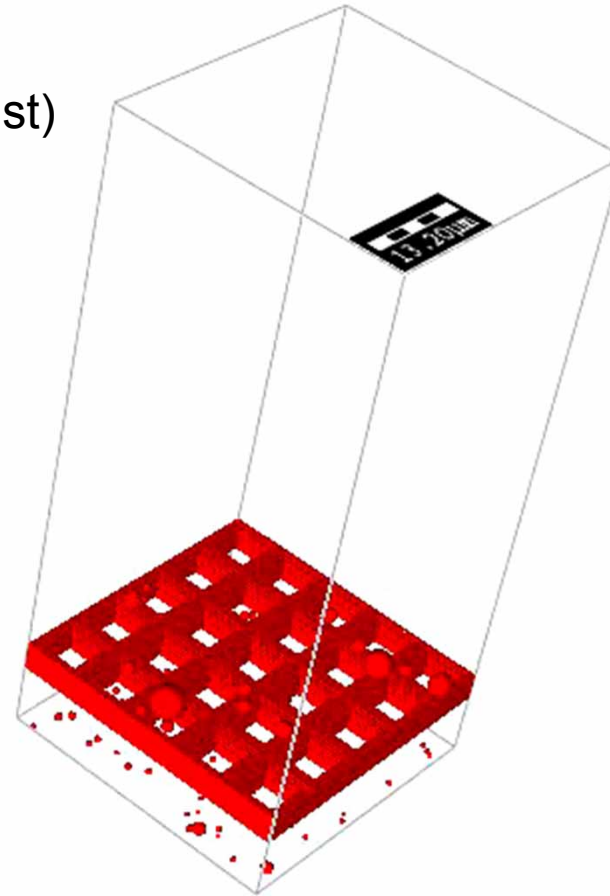
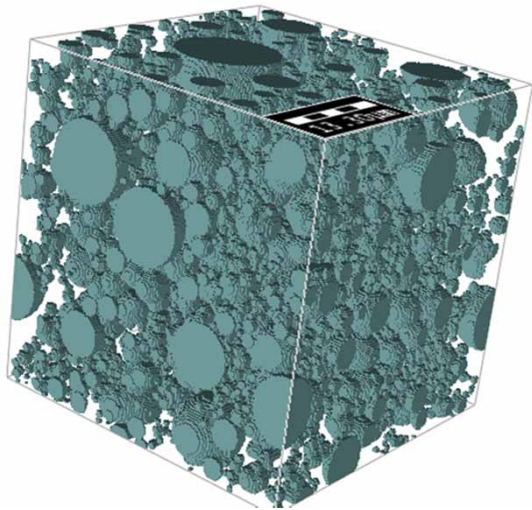
σ_{max} : flow resistivity of dust agglomerations (or the filter cake)

How can f_{max} and σ_{max} be found ?

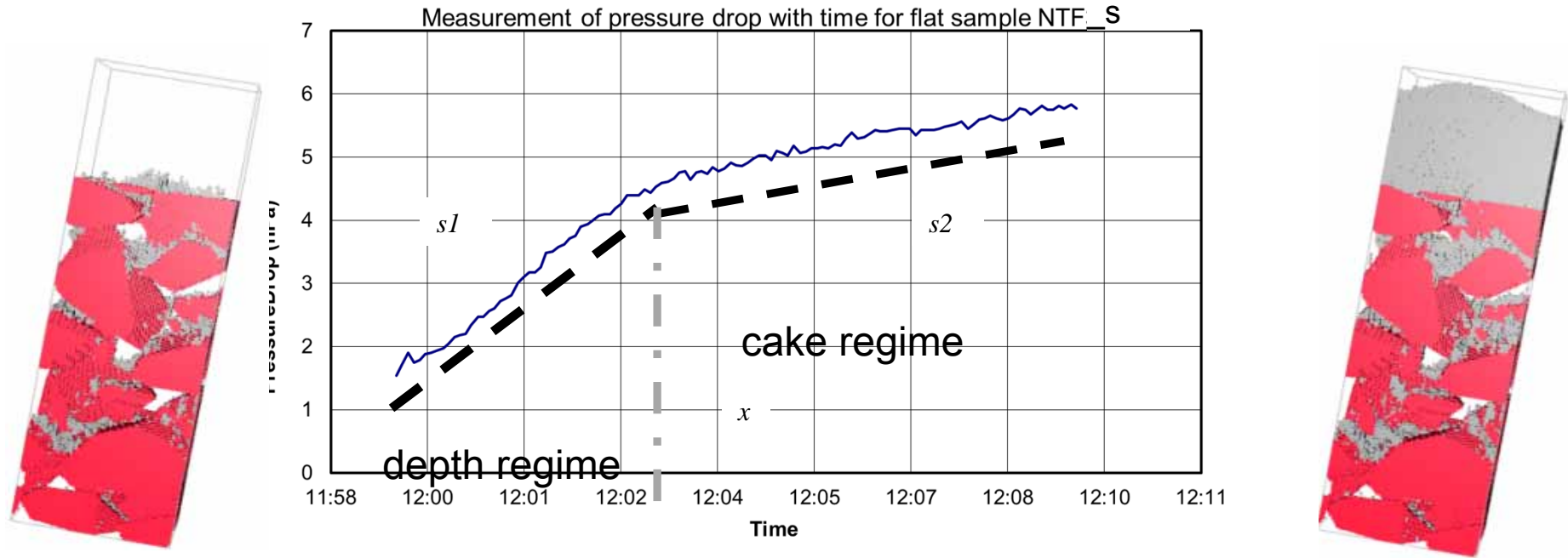
- I. Fit to measurements
- II. Numerical simulations on a sub-scale (i.e. particle diameter $>$ voxel length)

II. Numerical Simulations on a Sub-Scale

1. Model deposition (here: SAE Fine Dust)
2. Take a piece of cake
3. Porosity: 73.5 % $\Rightarrow f_{max} = 0.265$
4. Use FlowDict-EJ Stokes:
Flow resistivity: $\sigma_{max} = 6.8 \text{ e}+7$



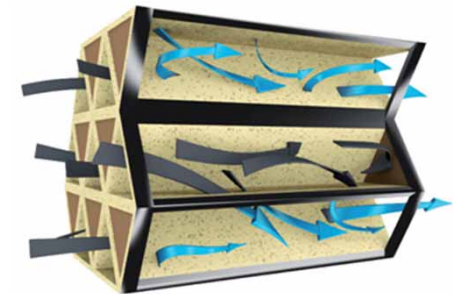
Example: Fit to Measurements



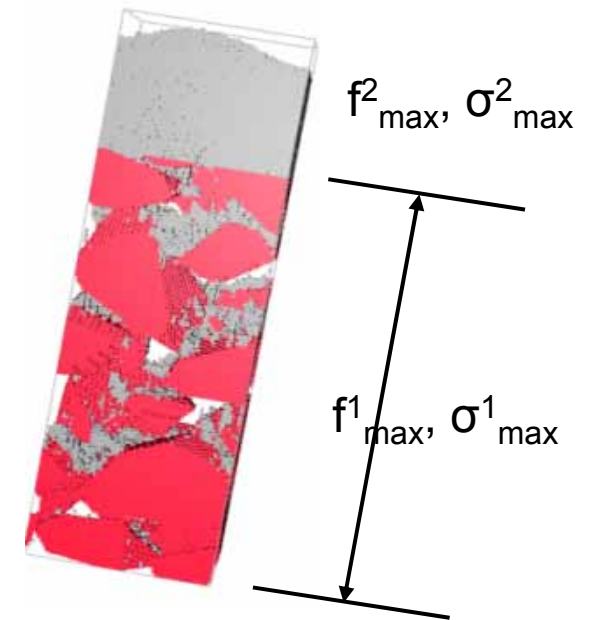
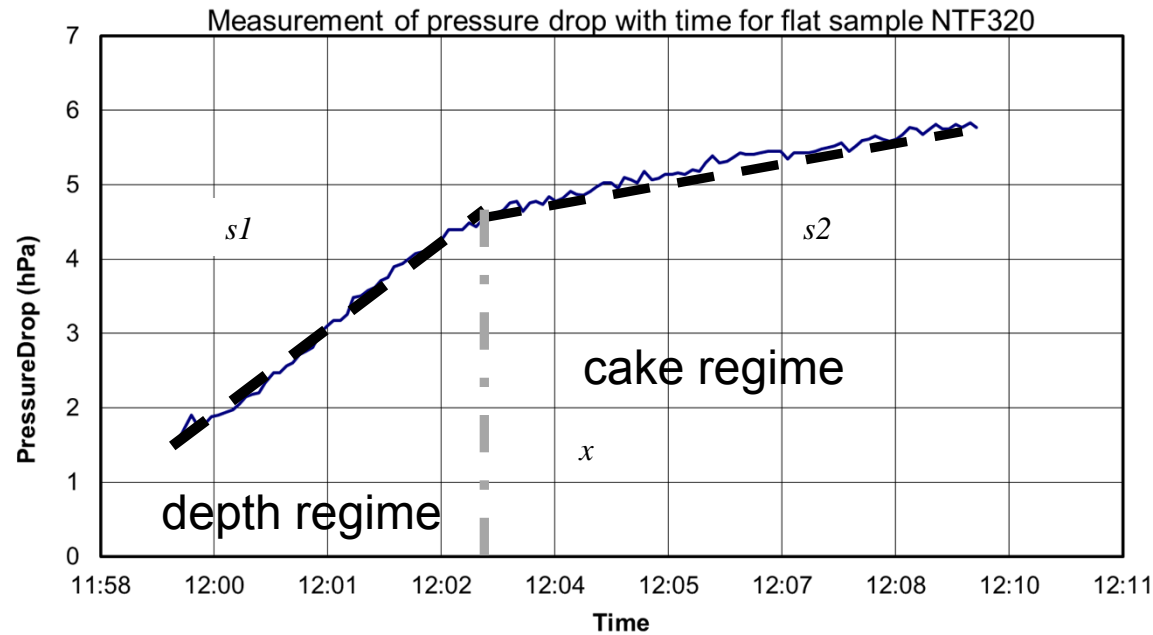
Ceramic Diesel Particulate Filter media
(Fraunhofer IKTS)

Observation:

1. fast initial pressure drop increase (depth filtration)
2. long slower pressure drop increase (cake filtration)



Cake|Depth Model



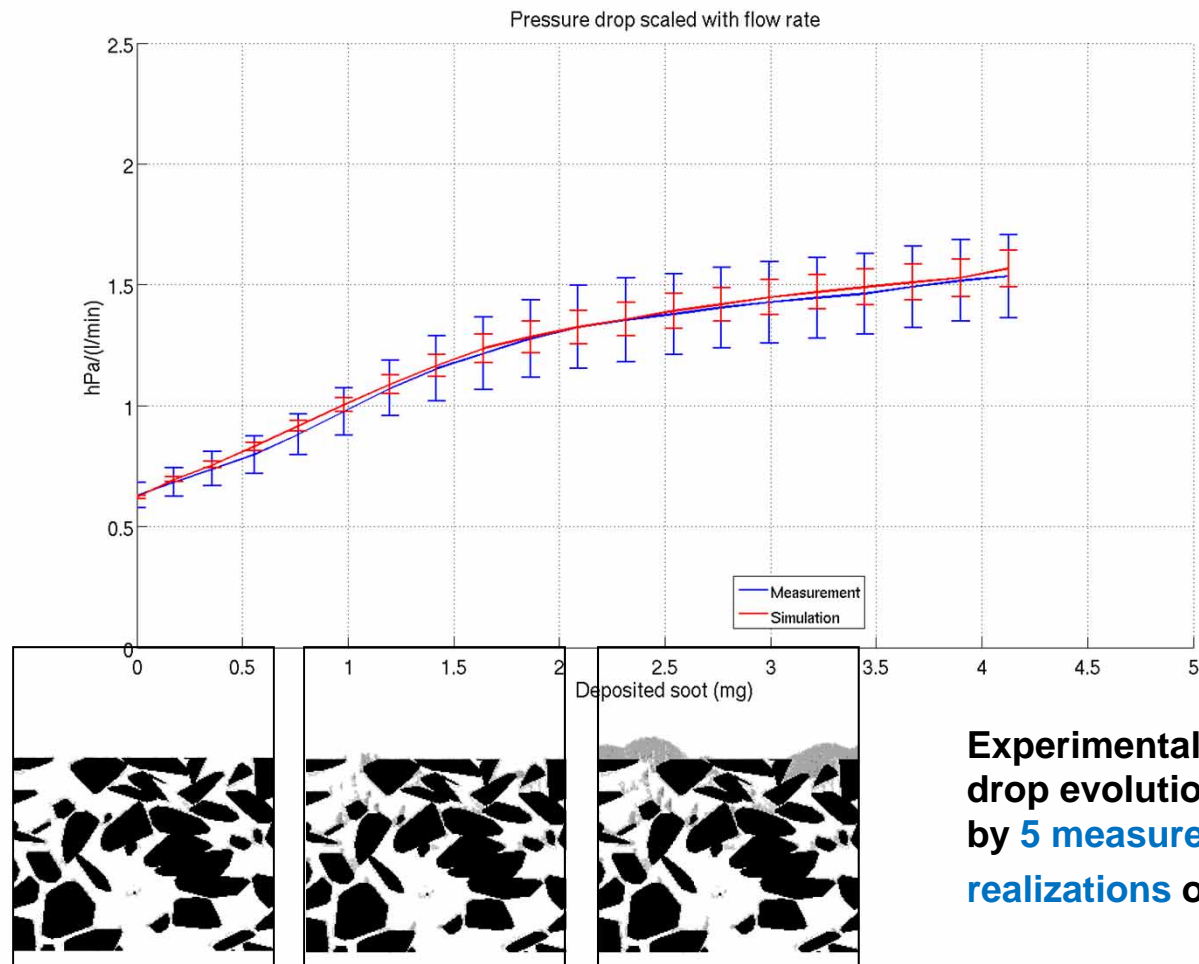
f^1_{\max} : max soot concentration per *depth* voxel determines x

σ^1_{\max} : max flow resistivity for (full) *depth* voxel determines $s1$

f^2_{\max} : max soot concentration per *cake* voxel determines cake height

σ^2_{\max} : max flow resistivity for (full) *cake* voxel determines $s2$

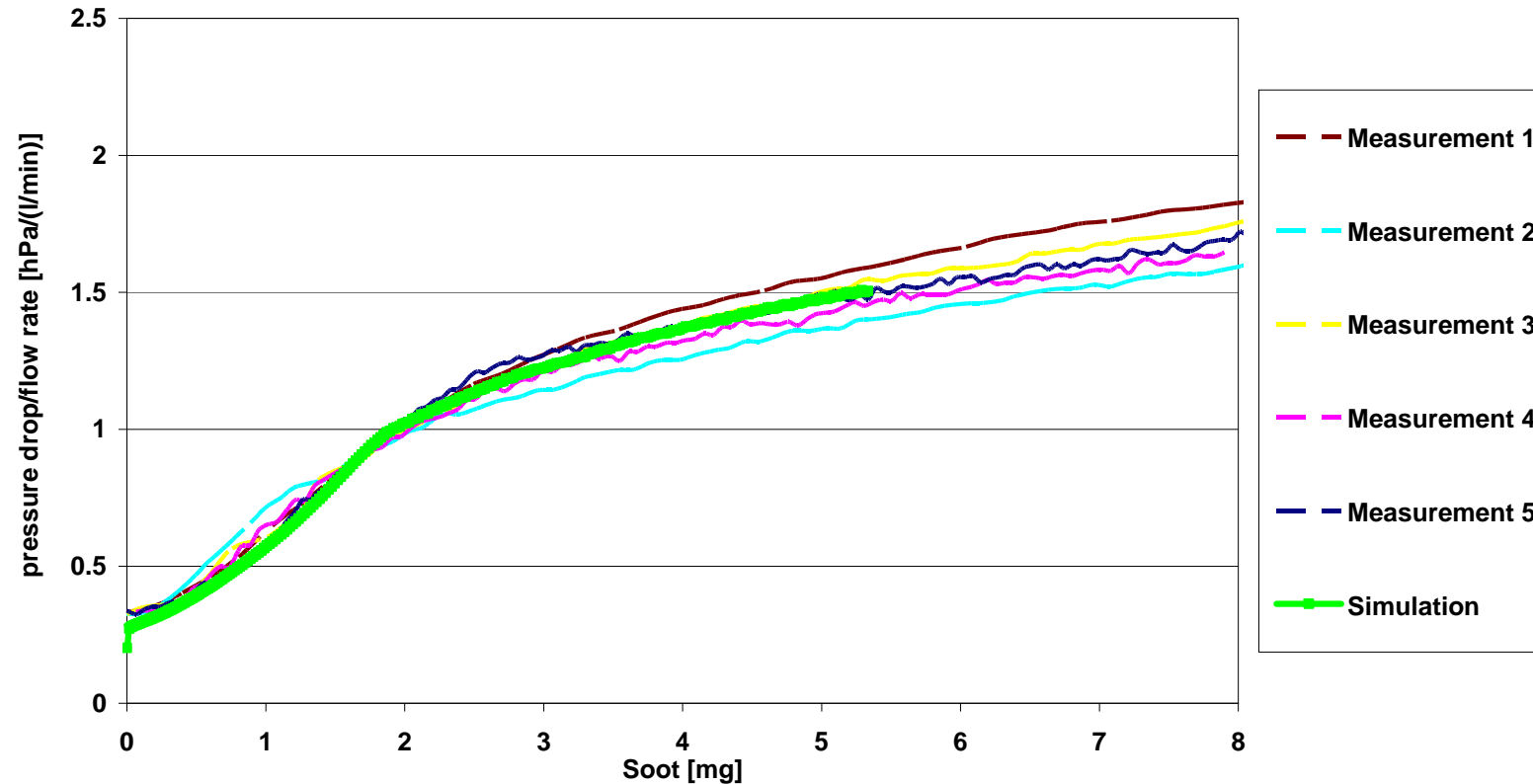
Simulations with Fitted Parameters



Experimental and simulated pressure drop evolution with error bars induced by 5 measurements and 5 different realizations of the virtual structure

Predicting power of the model

Measurement vs. Simulation: pressure drop scaled by flow rates with soot
(For Prediction)



Experimental and simulated pressure drop for a different ceramic, NTF_B, with parameters found by fitting against the measurements of NTF_S.

The difference between S and B lies in grain sizes and consequently pore sizes.

Summary

Fine-tuning of adhesion and clogging models:

- Efficiency
 - Hamaker constant and restitution
 - FilterDict UDF allows to implement own model
- Life Time
 - Porosity of deposited soot/dust
 - Flow resistivity in a partially filled voxel

Outlook: FilterDict 2012R2

- Redesign of FilterDict dialogs
- Split efficiency and single pass
- Improvements in models and algorithms

Thank you !



Some Slides for FilterDict Experts...

FilterDict Refactoring Summary (GeoDict 2012R1 Version)

1. Renamed FilterSolver to Tracker
2. Flow solver called from GeoDict, not from FilterSolver
 - allows parallel execution of flow solver and Tracker in Windows
3. Tracker parallelization improved
 - Geometry, flow field and e-field data stored distributed
(now: each proc only stores a slice, prev.: full data field on each proc)
 - Flow field stored as float (instead of double), geometry as 4-bit
4. Only small changes in GUI

Outlook: FilterDict 2012R2

1. Hamaker formula corrected

- Prev.: $v^2 = \frac{H}{8\pi\rho a_0 r^2}$
- Now: $v^2 = \frac{H}{4\pi\rho a_0 r^2}$

v = escape velocity
 H = Hamaker constant
 ρ = particle density
 a_0 = 4e-10
 r = particle radius

2. Exact calculation of particle-wall collision points and times.

- Prev.: test for particle-wall overlap at the end of an ODE time step
- Now: find place, time and collision normal when particle touches wall
 - changes FilterDict UDF

Outlook: FilterDict 2012R2

3. Adjustment of "Sieving" criterion

- Prev.: last 5 collisions close together (particle center did not move much) and particle touches several not directly neighbored voxels.
- Now: last 5 collisions close together (particle center did not move much) and with different, not directly neighbored voxels.

4. Flow solver files contain physical units (no dimensionless values)

- removed LB-Solver (ParPac)
- *.vap instead of *.mom files (Advantage: *.vap has ASCII header, which allows for additional information, e.g. double or float, voxel corner or center)
- allows to use Navier-Stokes in FilterDict

Outlook: FilterDict 2012R2

5. Enhanced interpolation of velocities

- Prev.: *.mom file contains values at voxel center (averaged for EJ, EFV)
- Now: *.vap file contains staggered grid data as used in EJ, EFV

6. "Time per Batch" instead of "Particles per Batch" also in SinglePass

- Tracker respects batch time interval (prev.: max. # time steps in ODE)
- Particle is transferred to next batch, if it is still "in flow" at the end of the time interval
 - Changes in visualization and result files
- *Possible feature: particles starting at different times (currently only in AddiDict)*

Outlook: FilterDict 2012R2

7. Added FilterDict-Efficiency as new command with new GUI

- Prev.: use single pass with one batch and many particles for efficiency simulations
- Now: can get better statistics for non-uniform distributions (e.g. SAE fine dust)
- Less parameters

8. Miscellaneous

- Cunningham correction choosable in GUI
- Additional model available for clogging and flow resistivity (Cake|Depth)
- 2012R1 macros still run (compatibility mode) if no LB solver was used.

Question: Single Pass GUI

How should the SinglePass GUI look like ?

What are the input values ?

